# **ART (ART)**

#### ART 110 Introduction to Art (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lecture hours: 3

Introduces non-art majors to art appreciation through a study of various art concepts, processes, and major art historical periods. This course fulfills general education requirements under the Fine Arts group or general education elective needs and uses visual arts slide/lectures. IAI Code: F2 900

#### ART 113 Drawing I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

This course introduces essential drawing techniques and concepts using a wide variety of black and white media. Emphasis is placed on drawing from direct observation and invention centering on an interpretive and analytical approach. Illustrated lecture, discussion, vocabulary identification, critical analysis, verbal and written presentation, and diverse modes of drawing make up this course. IAI Code: ART 904

## ART 114 Drawing II (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6 Repeatable: 2 times

Prerequisite: ART 113 with minimum grade of C.

This course provides a continuation of Drawing I (ART113) by further developing drawing experiences through a diverse range of media focusing on color. Emphasis is placed on explorations of abstracted and nonobjective concepts through formalism and invention. Illustrated lecture, discussion, vocabulary identification, critical analysis, verbal and written presentation, and diverse modes of drawing make up this course. A maximum of six (6) hours may be earned in this course. IAI Code: ART 905

# ART 115 Two-Dimensional Design (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

This course introduces students to elements of visual organization through two-dimensional design principles and theories. Emphasis is placed on creative problem solving using a variety of physical and digital media. Illustrated lecture, discussion, vocabulary identification, critical analysis, verbal and written presentation, and diverse modes of visual organization make up this course. IAI Code: ART 907

# ART 116 Three-Dimensional Design (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

Prerequisite: ART 115 with minimum grade of C.

This course introduces essentials of the elements of visual design organization and structure through three- dimensional design principles and theories using a wide range of materials. Illustrated lecture, discussion, vocabulary identification, critical analysis, verbal and written presentation, and diverse modes of visual organization make up this course. IAI Code: ART 908

# ART 117 Pottery I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

Explores the capabilities and limitations of clay as a material for creative expression. Functional and sculptural approaches to the material will be explored through hand building and wheel-throwing techniques. Glazing and decorating techniques, demonstrations, slide lectures, and individual critiques are covered in this class.

## ART 118 Graphic Design I (3 Credit Hours)

Type of credit: Occupational/Technical

Lab hours: 6

ART 118 Corequisite: ART 113 and ART 115.

Graphic Design I is a study of basic design principles as related to business and the advertising industry. Individual projects will include problems in page layout, logo design, corporate identity systems, and business forms using computer graphics software. Mac and Windows computers will be used.

## ART 120 Life Drawing I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6 Repeatable: 2 times

The study of the human form from observation and invention using a variety of drawing methods and media.

# ART 201 Intro Photography I (0.5-3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lecture hours: 0.5-2 Lab hours: 0.5-2 Repeatable: 6 times

Includes the history of the medium as well as the techniques of black and white 35 mm film processing, printing and mounting. Composition and aesthetic quality are emphasized using the student's camera. Course carries variable credit (3V) dependent upon division approval. See catalog or advisor for details.

# ART 202 Digital Image Edit w/Photoshop (3 Credit Hours)

Type of credit: Occupational/Technical

Lecture hours: 3 Repeatable: 4 times

An in-depth study of capturing still images with a digital camera; scanning; image-editing with Adobe Photoshop; and preparation of digital images for print, presentation, the web, animation and fine art purposes. Mac and Windows computers will be used.

## ART 211 Painting I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

Explores oil and/or acrylic painting using basic painting techniques and color theory. Emphasis is placed on concepts and material.

# ART 212 Painting II (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6 Repeatable: 2 times

Includes further exploration of oil and/or acrylic painting techniques emphasizing personal expression.

# ART 213 Printmaking I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

Explores relief printing as means of artistic expression. Color, composition and individual concepts will be explored. A variety of relief and intaglio printing processes and techniques will be emphasized.

# ART 214 Printmaking II (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6

Explores additional printing processes including intaglio and lithography.

## ART 215 Art History I (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lecture hours: 3

Surveys the major works of art and architecture from prehistoric times through the Middle Ages. Emphasis is placed on historical, cultural, and societal relevance of works of art from this period. IAI Codes: F2 901 and ART 901

## ART 216 Art History II (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lecture hours: 3

Surveys the major works, ideas, and influences of the visual arts from the Renaissance through the 18th century. Emphasis is placed on historial, cultural, and societal relevance of works of art from this period. IAI Codes: F2 902 and ART 902

## ART 217 Pottery II (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lab hours: 6 Repeatable: 2 times

This course provides a continuation of Pottery I (ART 117) with an emphasis on craftsmanship and concepts with a concentration in wheel-thrown work. In-depth work with glazes and stains. Slides, demonstrations, and individual critiques are used.

# ART 218 Graphic Design II (3 Credit Hours)

Type of credit: Occupational/Technical

Lab hours: 6

Prerequisite: ART 118 with minimum grade of C.

Introduces the fundamentals of advertising design and print technology. Students continue with advanced studies of design principles, ad formats, and page layout, editorial design, and corporate identity systems. Mac and Windows computers are used.

#### ART 219 Modern Art (3 Credit Hours)

Type of credit: Baccalaureate/Transfer

Lecture hours: 3

Explores European and American Art from the 18th century to the present and the issues and concepts behind the art of modern times. IAI Codes: F2 902 and ART 903

## ART 228 Graphic Design III (3 Credit Hours)

Type of credit: Occupational/Technical

Lab hours: 6 Repeatable: 4 times

Prerequisite: ART 218 with minimum grade of C.

Introduces multimedia and includes focus areas such as presentation, animation, marketing, instructional design, print technology, typography, photographic design, illustration, and WEB design. Mac and Windows computers are used. A maximum of twelve (12) credit hours may be earned in this course.

# ART 238 Graphic Design IV (3 Credit Hours)

Type of credit: Occupational/Technical

Lab hours: 15

Prerequisite: ART 228 with minimum grade of C.

Prepares the student in an internship setting to apply design skills, troubleshoot, and solve problems related to projects in Graphic Design and related areas. There will be supervision by the instructor and a mentor.

## ART 260 Web Design Studio (3 Credit Hours)

Type of credit: Occupational/Technical

Lab hours: 6

Repeatable: 4 times

Prerequisite: ART 115 and ART 228 and NFT 190 or INFT 250 with

minimum grade of C.

A project course exploring advanced aspects of multimedia development, web design, and programming. Student may pursue individually defined and team projects for real and simulated clients. Creative combination and integration of art and programming are emphasized through lectures and labs. Limited enrollment.

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